

Sourcecode: ReadItem.c

COLLABORATORS

	<i>TITLE :</i> Sourcecode: ReadItem.c		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

Sourcecode: ReadItem.c

1.1 ReadItem.c

```
/* ReadItem.c   V1.0   93-03-09                */
/* ROM library: "dos.library/ReadItem", (V36+) */
/* Copyright 1993, Anders Bjerin, Amiga C Club */

#include <dos/dos.h>
#include <dos/rdargs.h>

#include <clib/dos_protos.h>
#include <stdio.h>
#include <stdlib.h>

#define BUFFER_SIZE 50

UBYTE *version = "$VER: ReadItem V1.0";

int main( int argc, char *argv[] );
int main( int argc, char *argv[] )
{
    LONG item_type;
    UBYTE item_name[ BUFFER_SIZE ];

    /* Collect the first item (argument): */
    item_type = ReadItem( item_name, BUFFER_SIZE, NULL );

    while( item_type )
    {
        switch( item_type )
        {
            case ITEM_EQUAL:    printf( "Equal symbol " ); break;
            case ITEM_ERROR:    printf( "Item ERROR " ); break;
            case ITEM_UNQUOTED: printf( "Unquoted item " ); break;
            case ITEM_QUOTED:   printf( "Quoted item " ); break;
            default:            printf( "Unknown item! " );
        }
        printf( "%s\n", item_name );
    }
}
```

```
    /* Collect next item: */
    item_type = ReadItem( item_name, BUFFER_SIZE, NULL );
}
printf( "No more items!\n" );

exit( 0 );
}
```
